

Incorporating ICT across learning

Technology may have been removed as one of the 'aspects' of the Early Learning Goals within the statutory framework for the EYFS 2021 (England only). However, this does not mean that it is not important, it is perhaps even more important to ensure that it is not missed and incorporated across all areas of learning and development.

The following tips are intended to help support the implementation of ICT across learning.

7 Top Tips for incorporating ICT across learning:

 Think about ICT in the widest sense and all that it encompasses (interactive toys with sounds, sights, actions, digital equipment/toys, cameras, computers, tablets, cd players, remote control toys, interactive smartboards, projectors, real equipment such as washing machines, puffin crossing, microscopes, metal detectors, printers, sound recorders, digital photo frames)



- 2. Link ICT to the characteristics of effective teaching and learning (playing and exploring, thinking creatively and critically)
- 3. Have ICT resources available for children to access independently, e.g. a nursery camera
- 4. Plan opportunities and experiences that promote ICT further, for example exploring what things do, following instructions to make something like a bee-bot move
- 5. Use technology to support interest and learning for example having a laptop in the role play area or looking online for more dinosaur facts (ensure you follow online safety policies)
- 6. Research the best screen-based technology that allows children to be active, creative, and work collaborative, this can help promote communication. Activities such as storytelling can be enhanced by using an interactive whiteboard software or an app like book creator
- 7. Avoid associating ICT with screen time that is passive and isolating.